



# HEROES of the Guardian Advanced

GAME BOY ADVANCE

Ship Date:  
**September 14, 2004**

September 2004



UBISOFT™

# THE GAME

## ■ Description:

- The original *Guardian Heroes* launched for the Saturn in 1996 to high praise. It took outstanding advantage of the hardware's capabilities, supporting multiplayer for 6, which was a significant breakthrough at that time.
- Use magic and fighting moves to battle your way through the storyline.
- Enjoy role-playing features as you unlock and upgrade over 15 characters.

■ **Target Audience:** GBA fighter fans, 13-34

■ **Genre:** Side-scrolling fighter with RPG elements

■ **Platform:** GBA exclusive

■ **Rating:** E (Violence)



# FEATURES AND BENEFITS

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- **Pulls no punches:** A simple user interface allows instant pick-up-and-playability.
- **Magical mayhem and incredible special moves:** Delve into the game to produce stunning abilities and feats.
- **RPG elements:** Upgrade your player's characteristics and abilities as you wish throughout the game.
- **Multiplayer madness:** Play against friends or alongside them through the game's story and in quick battle arenas.



# PRESS APPRECIATION

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- **IGNPocket.com: “Treasure's GBA sequel looks hot!”**
- **GameSpot: “Anyone interested in great action gaming on the go should keep a close eye out for Advance Guardian Heroes ... We can't wait.”**